

Universal Design for Learning Guidelines

I. Provide Multiple Means of Representation	II. Provide Multiple Means of Action and Expression	III. Provide Multiple Means of Engagement
1. Provide options for perception 2. Options that enhance the degree of effectiveness 3. Options that provide alternative to auditory information 4. Options that provide alternative for text alternatives	4. Provide options for physical action 5. Options in the mode of physical response 6. Options in the manner of response 7. Options for receiving data and sensory information	3. Provide options for interacting interest 4. Options that ensure information and autonomy 5. Options that enhance attention, motivation and persistence 6. Options that reduce stress and discomfort
5. Provide options for language and symbols 6. Options that define meaning and context 7. Options that define context and meaning 8. Options for describing use or instructional content 9. Options that provide alternative representations 10. Options that provide alternative representations	8. Provide options for alternative skills and learning 9. Options in the mode for communication 10. Options in the mode for communication engagement 11. Options in the mode for practice and performance	7. Provide options for increasing effort and persistence 8. Options that require attention of goal and objectives 9. Options that may result in challenge with support 10. Options that have information and performance 11. Options that reduce stress and discomfort
6. Provide options for self-regulation 7. Options that define or monitor progress 8. Options that provide context, feedback and motivation 9. Options that provide information and resources 10. Options that support context and resources	11. Provide options for alternative functions 12. Options that provide alternative goal setting 13. Options that support planning and strategy development 14. Options that support managing information and resources 15. Options that support managing the monitoring process	12. Provide options for self-regulation 13. Options that provide goal setting and motivation 14. Options that support planning and strategy development 15. Options that support managing information and resources 16. Options that support managing the monitoring process

Eu quero fazer um comentário geral sobre as diretrizes do Desenho Universal na Aprendizagem.

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Desenho Universal na Aprendizagem - Estrutura das Orientações

https://www.youtube.com/watch?v=_pU7KESfRd0